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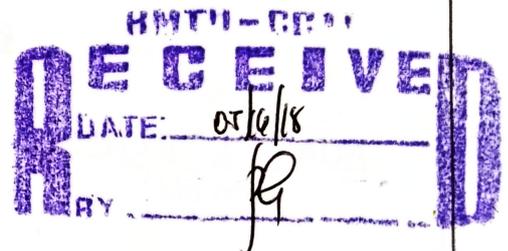
"THE GAME OF MYSTERY: TREASURE HUNTER"

A Thesis
Presented to the
Faculty of the College of Communication and Information Technology
Ramon Magsaysay Technological University
Main Campus, Iba Zambales

In Partial Fulfillment
of the Requirements for the Degree
Bachelor of Science in Computer Science

By

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CERTIFICATION

This thesis entitled "The Game of Mystery: Treasure Hunter", prepared and submitted by **RIZZA MAE P. AQUINO, CLARISSA JOYCE B. CANTILLO, and MARY GRACE A. MELU** in partial fulfillment of the requirements for the degree **BACHELOR OF SCIENCE IN COMPUTER SCIENCE**, has been examined and recommended of Oral Examination.



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APPROVAL SHEET

Approval by the **PANEL OF EXAMINERS** on Oral Examination on March 20, 2018 with the grade of 2.25


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ABSTRACT

The study entitled Game of Mystery: Treasure Hunter is aimed to effectively determine the level of satisfaction. In connection, the level of satisfaction will be determined through the aid of user- respondents' evaluation. The user-respondents' evaluation coincides interactivity, game concept, aesthetic, portability, entertainment and even the level of acceptability in terms of performance, speed and user friendliness.

Descriptive research was used to accomplish the study. The descriptive research includes gathering of data, tabulation, interpretation and questionnaire. The respondents were chosen through quota sampling. This study made use of 110 respondents from Iba, Zambales. Questionnaire was self made by the researchers and reviewed by the instructor and adviser.

The average weighted mean of the computer gamers and game expert evaluation in the Game of Mystery: Treasure Hunter in terms of interactivity is interpreted as Satisfied. The average weighted mean of the respondents' evaluation in the Game of Mystery: Treasure Hunter in terms of Games Concept is interpreted as Satisfied. The average weighted mean of the respondents' evaluation in the Game of Mystery: Treasure Hunter in terms of Aesthetics is interpreted as Satisfied. The average weighted mean of the respondents' evaluation in the Game of Mystery: Treasure Hunter in terms of Portability is interpreted as Satisfied. The average weighted mean of the respondents' evaluation in the game of Mystery: Treasure Hunter in terms of Entertainment is



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interpreted as Satisfied. The overall evaluation on the Level of Satisfaction in the Iba, Zambales by the computer gamers and game experts has computed average weighted was interpreted as Satisfied. The overall evaluation on the level of acceptability in Iba, Zambales by the computer gamers and game experts has computed average weighted mean is interpreted as Moderately Acceptable.

The researchers recommend to continue the study of application that should be undertaken as to enhance its capabilities in responding to action or commands by the user, develop additional details in the rules of the game for further understanding of the user and enhance of speed in accessing the tools or menus of the game.