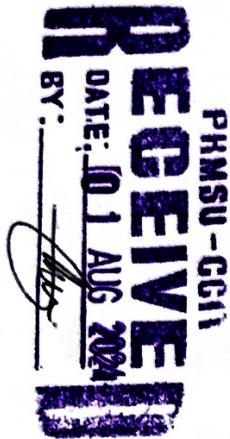


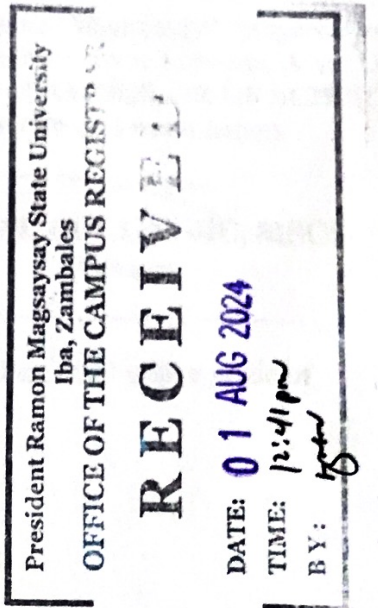


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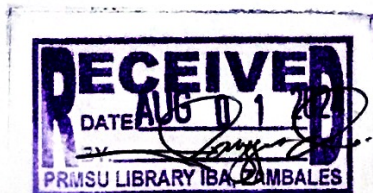
Datu: Journey to the Philippine Mythology



Abong, Nathaniel
Ayran, Tyrone
Mendoza, Alvin Leo
Rebultan, J-vee
Ruiz, Antonio Fernando



A Capstone
In partial Fulfillment of the Requirements
for the degree of Bachelor of Science in Information Technology
College of Communication and Information Technology
President Ramon Magsaysay State University
Iba, Zambales



December 04, 2023



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



Republic of the Philippines
President Ramon Magsaysay State University
Iba, Zambales

College of Communication and Information Technology

APPROVAL SHEET

This, study entitled **"Datu: Journey to the Philippine Mythology"** prepared and submitted by Tyrone Ayran, Nathaniel Abong, Antonio Fernando Ruiz, J-vee Rebultan, Alvin Leo Mendoza in partial fulfilment of the requirements for the degree of **BACHELOR OF SCIENCE IN INFORMATION TECHNOLOGY** are hereby recommended for oral examination.


GEOFFREY S. SEPILLO, Ed.D.
Subject Instructor


FIEL M. DULLAS JR., MSCS
Adviser

Approved by the Panel of the Oral Examiners on December, 2023 with a grade of _____.


JASON S. ARTATES, MSCS
Chairman

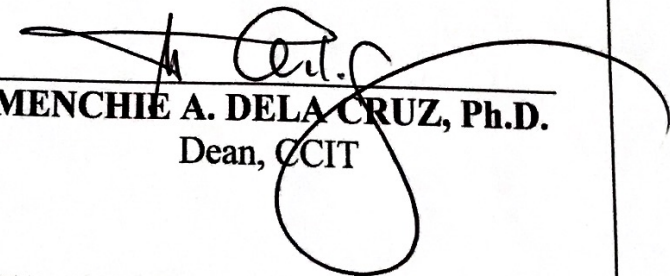

HANSEL S. ADA, MSCS
Member


DARWIN M. MORAÑA
Member

Accepted and approved in partial fulfilment of the requirements for the degree of **BACHELOR OF SCIENCE IN INFORMATION TECHNOLOGY.**

29 JUL 2024

Date Signed


MENCHIE A. DELA CRUZ, Ph.D.
Dean, CCIT



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EXECUTIVE SUMMARY

The *Datu: Journey to Philippine Mythology* focuses on Philippine Mythology, specifically the gods and goddesses. The mobile game application is a single player game that is suitable for growing the player's understanding of Filipino mythology. It will also assist teachers and students in improving their knowledge of Filipino mythology.

The study aims to develop a mobile game application that will be use as a tool in learning and help the students to Familiarize about the Philippine Mythology. The Methodology used are the requirements analysis, requirements documentation, data gathering procedure, design of software, system, product and/ processes, development and testing, data analysis, and implementation results.

The researchers used a questionnaires as main research instrument that sought to answer the software quality of the game *Datu* as to functional suitability, performance efficiency, maintainability, and reliability, Level of acceptability as to Game Concept and performance, and Level of Satisfaction as to Aesthetic Value, Interactive Value, Portability and Usability. The summary evaluation of the overall respondents as to Software quality, Level of Acceptability and Level of Satisfaction is Perceived as Excellent.

The researchers proposed that the game be played via IOS Technology, have a graphic setting menu, enable a cheat code, extra game chapters, and more information about Philippine Mythology for future enhancements to the study.